

### Reverse-Proxy

2

Firewall C++

Provides 2 defence points against Software attacks.

Reverse-proxy firewalls by giving them another layer of protection from malware or other attacks.

*"You again?" Hakuto said. "Why don't you pick on someone your own size?" Reika said, quickly throwing up a firewall between Hakuto and the poor little robot he'd attacked.*

Standard 0045 Common

### Nanocellulose

1

Firewall C++

Provides 1 defence points against Matter attacks.

Nanocellulose is a plants-based material that acts like plastic. It is lightweight, but stronger than steel.

*Reika looked up at the cocooned robot... "Don't ask..." it said as it tried to free itself from what looked like tangled grass.*

Standard 0046 Common

### Supercharge

+1

Event C++

Adds 1 point to Energy attacks for all Commands in a program for one turn. This can only be done once per game.

Supercharging gives more power to something than it needs and may lead to enhanced performance.

*Kabuto felt a rush of power as the energy coursed through him like a tsunami.*

Standard 0047 Common

### Branch Predictor

Event C++

Check and rearrange the next six cards in your download deck. This card can be played on your turn once per game.

A branch predictor guesses the outcome of a instruction so that it can prepare in advance.

*EGO had no problems second-guessing most opponents. It was easy for it to calculate many moves ahead, but Humans? Humans he couldn't work out at all and he quickly grew to dislike them.*

Standard 0048 Common

### Siphon

Event C++

Steals 3 Hit Points from opponent and adds them to our own. This can only be done once per game.

Siphon is a tube used to convey liquid upwards from a reservoir and then down to a lower level of its own accord. Once the liquid has been forced into the tube, typically by suction or immersion, flow continues unaided.

*Hakuto looked at Reika with wide eyes. "Did you just steal my server points?" He couldn't deny it... there was something about this new girl...*

Standard 0049 Common

### Install Wizard

Event C++

Installs 2 extra program cards from your hand to your Command Pool. This can only be done once per game.

A wizard helps a user set-up new programs by taking them through the stages of installation.

*Reika doubted she could ever shake the image of Robi dressed as a wizard... some things you can't unsee.*

Standard 0050 Common

### Interface

+1 2

Program - Object C++

Provides 2 local memory slots, and increases all local Software commands by 1 points.

An interface allows a computer to enforce certain properties on an object.

*The Cyburbia traffic interface had a 100% safety record... until it became self-aware...*

Standard 0051 Common

### Main

3

Program - Function C++

Provides 3 local memory slots to store extra program cards.

A main function is where control transfers from the operating system, to a computer program.

*"Excuse me, where is the closest train station?" Reika asked the robot. "Do you mean the hyperloop?" It replied, scratching its little chrome forehead.*

Standard 0052 Common

### SUM

3

Program - Function C++

Provides 3 local memory slots to store extra program cards.

The SUM function automatically adds together all the selected numbers

*"I understand two and two makes four," said Reika. "I just don't know what happens when you add a Gatling laser to a logic bomb... and I'm not sure I want to."*

Standard 0053 Common